Geometrical and Numerical Design of Structured Unitary Space Time Constellations *

Guangyue Han, Joachim Rosenthal

Department of Mathematics University of Notre Dame Notre Dame, IN 46556.

e-mail: Han.13@nd.edu, Rosenthal.1@nd.edu URL: http://www.nd.edu/~eecoding/

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Abstract

Unitary space-time modulation using multiple antennas promises reliable communication at high transmission rates. The basic principles are well understood and certain criteria for designing good unitary constellations have been presented.

There exist two important design criteria for unitary space time codes. In the situation where the signal to noise ratio is large it is well known that the diversity product (DP) of a constellation should be as large as possible. It is less known that the diversity sum (DS) is a very important design criterion for codes working in a low SNR environment. For some special situations, it will be more practical and reasonable to consider a constellation optimized at a certain SNR interval. For this reason we introduce the diversity function as a general design criterion. So far, no general method to design good-performing constellations with large diversity for any number of transmit antennas and any transmission rate exists.

In this paper we propose constellations with suitable structure which allow one to construct codes with excellent diversity using geometrical symmetry and numerical methods. We also demonstrate how these structured constellations out-perform currently existing constellations and explain why the proposed constellation structure admit simple decoding algorithm: sphere decoding. The presented design methods work for any dimensional constellation and for any transmission rate. Moreover codes based on the proposed structure are very flexible and can be optimized for any signal to noise ratio.

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1 Introduction and Model

One way to acquire reliable transmission with high transmission rate on a wireless channel is to use multiple transmit or receive antennas. Either because of rapid changes in the channel parameters or because of limited system resources, it is reasonable to assume that both the transmitter and the receiver don't know about the channel state information (CSI), i.e. the channel is non-coherent.

In [19], Hochwald and Marzetta study unitary space-time modulation. Consider a wireless communication system with M transmit antennas and N receive antennas operating in a Rayleigh flat-fading channel. We assume time is discrete and at each time slot, signals are transmitted simultaneously from the M transmitter antennas. We can further assume that the wireless channel is quasi-static over a time block of length T.

A signal constellation $\mathcal{V} := \{\Phi_1, \dots, \Phi_L\}$ consists of L matrices having size $T \times M$ and satisfying $T \geq M$ and $\Phi_k^* \Phi_k = I_M$. The last equation simply states that the columns of Φ_k form a "unitary frame", i.e. the column vectors all have unit length in the complex vector space \mathbb{C}^T and the vectors are pairwise orthogonal. The scaled matrices $\sqrt{T}\Phi_k$, $k = 1, 2, \dots, L$, represent the code words used during the transmission. It is known that the transmission rate is determined by L and T:

$$R = \frac{\log_2(L)}{T}.$$

Let ρ represent the expected signal-to-noise ratio (SNR) at each receive antenna. The basic equation between the received signal R and the transmitted signal $\sqrt{T}\Phi$ is given through:

$$R = \sqrt{\frac{\rho T}{M}} \Phi H + W,$$

where the $M \times N$ matrix H accounts for the multiplicative complex Gaussian fading coefficients and the $T \times N$ matrix W accounts for the additive white Gaussian noise. The entries $h_{m,n}$ of the matrix H as well as the entries $w_{t,n}$ of the matrix W are assumed to have a statistically independent normal distribution $\mathcal{CN}(0,1)$. In particular it is assumed that the receiver does not know the exact values of either the entries of H or W (other than their statistical distribution).

The decoding task asks for the computation of the most likely sent code word Φ given the received signal R. Denote by $|| \ ||_F$ the Frobenius norm of a matrix. If $A = (a_{i,j})$ then the Frobenius norm is defined through $||A||_F = \sqrt{\sum_{i,j} |a_{i,j}|^2}$. Under the assumption of the above model the maximum likelihood (ML) decoder will have to compute:

$$\Phi_{ML} = \arg \max_{\Phi_l \in \{\Phi_1, \Phi_2, \cdots, \Phi_L\}} \|R^* \Phi_l\|_F$$

for each received signal R. (See [19]).

Let $\delta_m(\Phi_l^*\Phi_{l'})$ be the *m*-th singular value of $\Phi_l^*\Phi_{l'}$. It has been shown in [19] that the pairwise probability of mistaking Φ_l for $\Phi_{l'}$ using maximum likelihood decoding satisfies:

$$P_{\Phi_{l},\Phi_{l'}} = \text{Prob} \left(\text{ choose } \Phi_{l'} \mid \Phi_{l} \text{ transmitted } \right) (\rho)$$

$$= \text{Prob} \left(\text{ choose } \Phi_{l} \mid \Phi_{l'} \text{ transmitted } \right) (\rho)$$

$$= \frac{1}{4\pi} \int_{-\infty}^{\infty} \frac{4}{4w^{2} + 1} \prod_{m=1}^{M} \left[1 + \frac{(\rho T/M)^{2} (1 - \delta_{m}^{2}(\Phi_{l}^{*}\Phi_{l'}))}{4(1 + \rho T/M)} (4w^{2} + 1) \right]^{-N} dw \quad (1.1)$$

$$\leq \frac{1}{2} \prod_{m=1}^{M} \left[1 + \frac{(\rho T/M)^{2} (1 - \delta_{m}^{2}(\Phi_{l}^{*}\Phi_{l'}))}{4(1 + \rho T/M)} \right]^{-N} . \quad (1.2)$$

It is a basic design objective to construct constellations $\mathcal{V} = \{\Phi_1, \dots, \Phi_L\}$ such that the pairwise probabilities $P_{\Phi_l, \Phi_{l'}}$ are as small as possible. Mathematically we are dealing with an optimization problem with unitary constraints:

Minimize $\max_{l \neq l'} P_{\Phi_l, \Phi_{l'}}$ with the constraints $\Phi_i^* \Phi_i = I$ where $i = 1, 2, \dots, L$.

Formula (1.2) is sometimes referred to as "Chernoff's bound". This formula is easy to work with, the exact formula (1.1) is in general not easy to work with, although it could be useful in the numerical search of good constellations as well. Researchers have been searching for constructions where the maximal pairwise probability of $P_{\Phi_l,\Phi_{l'}}$ is as small as possible. Of course the pairwise probabilities depend on the chosen signal to noise ratio ρ and the construction of constellations has therefore to be optimized for particular values of the SNR.

The design objective is slightly simplified if one assumes that transmission operates at high SNR situations. In [18], a design criterion for high SNR is presented and the problem has been converted to the design of a finite set of unitary matrices whose diversity product is as large as possible. In this special situation several researchers [2, 29, 28, 27] came up with algebraic constructions and we will say more about this in the next section.

The main purpose of this paper is to present structured constellation and to develop geometrical and numerical procedures which allow one to construct unitary constellations with excellent diversity for any set of parameters M, N, T, L and for any signal to noise ratio ρ . The paper is structured as follows. In Section 2 we introduce the diversity function of a constellation. This function depends on the signal to noise ratio and it gives for each value ρ an indication how well the constellation \mathcal{V} will perform. For large values of ρ the diversity function is governed by the diversity product, for small values of ρ it is governed by the diversity sum. These concepts are introduced in Section 2 as well. The introduced concepts are illustrated on some well known constellations previously studied in the literature.

In Section 3 we first show that randomly constructed codes are fully diverse with probability one. Then we start the main task of this paper, namely to parameterize constellations which will be efficient for numerical search algorithms. For this purpose we introduce the concept of a *weak group structure* and we classify all weak group structures whose elements are normal and positive.

In Section 4 we investigate an algebraic structure which led to some of the best constellations which we were able to derive. We also show that in the good-performing codes the distance spectrum profile for both the diversity sum and the diversity product are important.

Section 5 is one of the main sections of this paper. We first explain a general method on how one can efficiently design excellent constellations for any set of parameters M, N, T, L

and ρ . For this we review the properties of the complex Stiefel manifold and the Cayley transform. We conclude this section with an extensive table where we publish a large set of codes having some of the best diversity sums and diversity products in their parameter range. More extensive lists of codes with large diversity can be found on the website [10].

Finally in Section 6 we explain how the algebraic structure which underlies most of the derived codes can be used to have a fast decoding algorithm. Our simulations indicate that in the design of codes more attention should be given to the diversity sum (more generally diversity function) which previously has not been fully studied.

2 The Diversity Function, the Diversity Product (DP) and the Diversity Sum (DS)

In this paper we will be concerned with the construction of constellations where the right hand sides in (1.1) and (1.2), maximized over all pairs l, l' is as small as possible for fixed numbers of T, M, N, L. As already mentioned this tasks depends on the signal to noise ratio the system is operating. For this purpose we define the exact diversity function dependent on the constellation $\mathcal{V} = \{\Phi_1, \ldots, \Phi_L\}$ and a particular SNR ρ through:

$$\mathcal{D}_{e}(\mathcal{V}, \rho) := \max_{l \neq l'} \text{Prob} \left(\text{ choose } \Phi_{l'} \mid \Phi_{l} \text{ transmitted } \right) (\rho)$$
 (2.1)

For a particular constellation with a large number L of elements, with many transmit and receive antennas the function $\mathcal{D}_e(\mathcal{V}, \rho)$ is very difficult to compute. Indeed for each pair $\Phi_{l'}, \Phi_l$ it is required to compute the singular values of the $M \times M$ matrix $\Phi_l^* \Phi_{l'}$ and then one has to evaluate up to L(L-1)/2 integrals of the form (1.1) and this has to be done for each value of ρ . Although this task is formidable it can be done in cases where T, M, L are all in the single digits using e.g. Maple.

Using Chernoff's bound (1.2) we define a simplified function called the *diversity function* through:

$$\mathcal{D}(\mathcal{V}, \rho) := \max_{l \neq l'} \frac{1}{2} \prod_{m=1}^{M} \left[1 + \frac{(\rho T/M)^2}{4(1 + \rho T/M)} (1 - \delta_m^2(\Phi_l^* \Phi_{l'})) \right]^{-N}.$$
 (2.2)

The computation of $\mathcal{D}(\mathcal{V}, \rho)$ does not require the evaluation of an integral and the computation requires essentially the computation of ML(L-1)/2 singular values. The singular values $\delta_m(\Phi_l^*\Phi_{l'})$ are by definition all real numbers in the interval [0,1] as we assume that the columns of Φ_l , $\Phi_{l'}$ form both orthonormal frames. The functions $\mathcal{D}_e(\mathcal{V},\rho)$ and $\mathcal{D}(\mathcal{V},\rho)$ are the smallest if the singular values $\delta_m(\Phi_l^*\Phi_{l'})$ are as small as possible. These numbers are all equal to zero if and only if the column spaces of Φ_l , $\Phi_{l'}$ are pairwise perpendicular. We call such a constellation fully orthonormal. Since the columns of Φ_l generate an M-dimensional subspace this can only happen if $L \leq T/M$. On the other hand if $L \leq T/M$ it is easy to construct a constellation where the singular values of $(\Phi_l^*\Phi_{l'})$ are all zero. Just pick LM different columns from a $T \times T$ unitary matrix. Figure 1 depicts the functions $\mathcal{D}_e(\mathcal{V},\rho)$ and $\mathcal{D}(\mathcal{V},\rho)$ for a fully orthonormal constellation with T=10 and M=N=2.

In order to study the function $\mathcal{D}(\mathcal{V}, \rho)$ more carefully let

$$\tilde{\rho} := \frac{(\rho T/M)^2}{4(1 + \rho T/M)}.$$
(2.3)

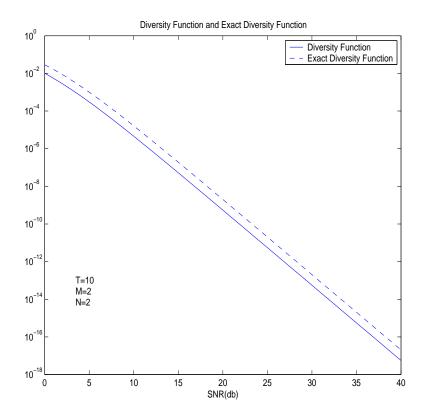


Figure 1: Diversity function $\mathcal{D}(\mathcal{V}, \rho)$ and exact diversity function $\mathcal{D}_e(\mathcal{V}, \rho)$ of a fully orthonormal constellation.

In some small interval $[\rho_1, \rho_2]$ the maximum in (2.2) is achieved for some fixed indices l, l' and in terms of $\tilde{\rho}$ the function $\mathcal{D}(\mathcal{V}, \rho)$ is of the form:

$$\mathcal{D}(\mathcal{V}, \tilde{\rho}) = \frac{1}{2 \left(1 + c_1 \tilde{\rho} + \dots + c_M \tilde{\rho}^M \right)^N},$$

where the coefficients c_1, \ldots, c_M depend on the particular constellation and on the chosen interval $[\rho_1, \rho_2]$. For an interval close to zero the dominating term will be the coefficient c_1 . Up to some factor this term will define the diversity sum of the constellation. When $\tilde{\rho} >> 0$ then the dominating term will be the coefficient c_M and up to some scaling this term will define the diversity product of the constellation. A constellation will have a small diversity function for small values of ρ (and presumably performs well in this range) when the constellation is chosen having a large diversity sum. A constellation will have a small diversity function for large values of ρ (and presumably performs well in this range) when the constellation is chosen having a large diversity product. In the next two subsections we will study the limiting behavior of $\mathcal{D}(\mathcal{V}, \rho)$ as ρ goes to zero and to infinity.

2.1 Design criterion for high SNR

When the SNR ρ is very large then $\mathcal{D}(\mathcal{V}, \rho)$ can be approximated via:

$$\mathcal{D}(\mathcal{V}, \rho) \simeq \max_{l \neq l'} \frac{1}{2} \left(\frac{(\rho T/M)^2}{4(1 + \rho T/M)} \right)^{-NM} \prod_{m=1}^{M} \frac{1}{(1 - \delta_m^2(\Phi_l^* \Phi_{l'}))^N}.$$
 (2.4)

It is the design objective to construct a constellation $\Phi_1, \Phi_2, \cdots, \Phi_n$ such that

$$\min_{l \neq l'} \prod_{m=1}^{M} (1 - \delta_m^2(\Phi_l^* \Phi_{l'}))$$

is as large as possible. This last expression defines in essence the diversity product. In order to compare different dimensional constellations it is customary to use the definition:

Definition 2.1. (See [18]) The diversity product of a unitary constellation \mathcal{V} is defined as

$$\prod \mathcal{V} = \min_{l \neq l'} \left(\prod_{m=1}^{M} (1 - \delta_m(\Phi_l^* \Phi_{l'})^2) \right)^{\frac{1}{2M}}.$$

An important special case occurs when T=2M. In this situation it is customary to represent all unitary matrices Φ_k in the form:

$$\Phi_k = \frac{\sqrt{2}}{2} \begin{pmatrix} I \\ \Psi_k \end{pmatrix}. \tag{2.5}$$

Note that by definition of Φ_k the matrix Ψ_k is a $M \times M$ unitary matrix. The diversity product as defined in Definition 2.1 has then a nice form in terms of the unitary matrices. For this let λ_m be the *m*th eigenvalue of a matrix, then

$$1 - \delta_m^2(\Phi_{l'}^*\Phi_l) = \frac{1}{4}\lambda_m(2I_M - \Phi_l^*\Phi_{l'} - \Phi_{l'}^*\Phi_l) = \frac{1}{4}\delta_m^2(I_M - \Psi_{l'}^*\Psi_l) = \frac{1}{4}\delta_m^2(\Psi_{l'} - \Psi_l).$$

So we have

$$\prod_{m=1}^{M} (1 - \delta_m^2(\Phi_{l'}^* \Phi_l))^{\frac{1}{2M}} = \frac{1}{2} \prod_{m=1}^{M} \delta_m (\Psi_{l'} - \Psi_l)^{\frac{1}{M}} = \frac{1}{2} |\det(\Psi_{l'} - \Psi_l)|^{\frac{1}{M}}.$$

When T = 2M and the constellation \mathcal{V} is defined as above, then the formula of the diversity product assumes the simple form:

$$\prod \mathcal{V} = \frac{1}{2} \min_{0 \le l \le l' \le L} |\det(\Psi_l - \Psi_{l'})|^{\frac{1}{M}}.$$
 (2.6)

We call a constellation \mathcal{V} a fully diverse constellation if $\prod \mathcal{V} > 0$. A lot of efforts have been taken to construct constellations with large diversity product. (See e.g. [18, 21, 12, 11, 28, 27, 29]). For the particular situation T = 2M with special form (2.5) the design asks for the construction of a discrete subset $\mathcal{V} = \{\Psi_1, \ldots, \Psi_L\}$ of the set of $M \times M$ unitary matrices

U(M). When this discrete subset has the structure of a discrete subgroup of U(M) then the condition that \mathcal{V} is fully diverse is equivalent to the condition that the identity matrix is the only element of \mathcal{V} having an eigenvalue of 1. In other words the constellation \mathcal{V} is required to operate fixed point free on the vector space \mathbb{C}^M . Using a classical classification result of fixed point free unitary representations by Zassenhaus [31], Shokrollahi et al. [28, 27] were able to study the complete list of fully diverse finite group constellations inside the unitary group U(M). Some of these constellations have the best known diversity product for given fixed parameters M, N, L. Unfortunately the possible configurations derived in this way is somehow limited. The constellations are also optimized for the diversity product and as we demonstrate in this paper for unitary space time modulation maybe attention should be given to the diversity sum.

In most of the literature mentioned above researchers focus their attention to constellations having the special form (2.5). Unitary differential modulation [18] is used to avoid sending the identity (upper part of every element in the constellation) redundantly. This increases the transmission rate by a factor of 2 to:

$$R = \frac{\log_2(L)}{M} = 2\frac{\log_2(L)}{T}.$$

Because of this reason we will also focus ourselves in the later part of the paper to the special form (2.5) as well. Nonetheless it will become obvious that the numerical techniques also work in the general situation.

2.2 Design criterion for low SNR channel

As we mentioned before a constellation with a large diversity sum will have a small diversity function at small values of the signal to noise ratio. This is particularly suitable when the system operates in a very noisy environment. When ρ is small, using Formula (2.3), one has the following expansion:

$$\prod_{m=1}^{M} \left[1 + \frac{(\rho T/M)^2}{4(1 + \rho T/M)} (1 - \delta_m^2(\Phi_l^* \Phi_{l'}))\right] = \prod_{m=1}^{M} \left[1 + \tilde{\rho}(1 - \delta_m^2(\Phi_l^* \Phi_{l'}))\right]$$

$$= 1 + \tilde{\rho} \sum_{m=1}^{M} (1 - \delta_m^2(\Phi_l^* \Phi_{l'})) + O(\tilde{\rho}^2).$$

When $\rho \to 0$, i.e. $\tilde{\rho} \to 0$, we can omit the higher order terms $O(\tilde{\rho}^2)$ and the upper bound of $P_{\Phi_l,\Phi_{l'}}$ requires that

$$\sum_{m} (1 - \delta_m^2(\Phi_l^* \Phi_{l'})) = (M - \|\Phi_l^* \Phi_{l'}\|_F^2)$$

is large. In order to lower the pairwise error probability, it is the objective to make $\|\Phi_l^*\Phi_{l'}\|_F^2$ as small as possible for every pair of l, l'. It follows that at high SNR, the probability primarily depends on $\prod_{m=1}^M (1 - \delta_m^2(\Phi_l^*\Phi_{l'}))$, but at low SNR, the probability primarily depends on $\sum_{m=1}^M (1-\delta_m^2(\Phi_l^*\Phi_{l'}))$. In order to be able to compare the constellation of different dimensions, we define:

Definition 2.2. The diversity sum of a unitary constellation \mathcal{V} is defined as

$$\sum \mathcal{V} = \min_{l \neq l'} \sqrt{1 - \frac{\left\|\Phi_l^* \Phi_{l'}\right\|_F^2}{M}}.$$

Again one has the important special case where T = 2M and the matrices Φ_k take the special form (2.5). In this case one verifies that

$$\begin{split} \|\Phi_{l}^{*}\Phi_{l'}\|_{F}^{2} &= \frac{1}{4}\|I + \Psi_{l}^{*}\Psi_{l'}\|_{F}^{2} = \frac{1}{4}\mathrm{tr}\left((I + \Psi_{l'}^{*}\Psi_{l})(I + \Psi_{l}^{*}\Psi_{l'})\right) \\ &= \frac{1}{4}\mathrm{tr}\left(2I + \Psi_{l'}^{*}\Psi_{l} + \Psi_{l}^{*}\Psi_{l'}\right) = \frac{1}{4}(4M - (2M - \mathrm{tr}\left(\Psi_{l'}^{*}\Psi_{l} + \Psi_{l}^{*}\Psi_{l'}\right))) \\ &= \frac{1}{4}(4M - \mathrm{tr}\left((\Psi_{l} - \Psi_{l'})^{*}(\Psi_{l} - \Psi_{l'})\right)) = \frac{1}{4}(4M - \|\Psi_{l} - \Psi_{l'}\|_{F}^{2}) \end{split}$$

For the form (2.5) the diversity sum assumes the following simple form:

$$\sum \mathcal{V} = \min_{l,l'} \frac{1}{2\sqrt{M}} \|\Psi_l - \Psi_{l'}\|_F. \tag{2.7}$$

Without mentioning the term the concept of diversity sum was used in [17]. Liang and Xia [21, p. 2295] explicitly defined the diversity sum in the situation when T = 2M using equation (2.7). Definition 2.2 naturally generalizes the definition to arbitrary constellations.

We want to point out that the diversity sum is the design criterion only for unitary constellation. Hochwald and Marzetta [19] calculate the non-coherent space time channel capacity and indicate that unitary signal constellation are capacity achieving signal sets only for high SNR scenarios. For low SNR case, the transmitting power should be allocated unsymmetrically, i.e., unitary constellations are not capacity achieving in the first place. However unitary signal sets are easily manageable and one can take advantage of differential modulation technique [18] to speed up the transmission. Moreover our simulation results indicate that codes with near optimal diversity sum tend to perform significantly better compared to the currently existing ones optimized for the diversity product for low and even moderate SNR scenarios. So it is quite reasonable and more toward the practical use to construct unitary constellations with good diversity sum.

As the formulas make it clear the diversity sum and the diversity product are in general very different. There is however an exception. When T=4, M=2 and the constellation \mathcal{V} is in the special (2.5). If in addition all the 2×2 matrices $\{\Psi_1,\ldots,\Psi_L\}$ are a subset of the special unitary group

$$SU(2) = \{ A \in \mathbb{C}^{2 \times 2} \mid A^*A = I \text{ and } \det A = 1 \}$$

then it turns out that the diversity product $\prod \mathcal{V}$ and the diversity sum $\sum \mathcal{V}$ of such a constellation are the same. For this note that elements $\Psi_l, \Psi_{l'}$ of SU(2) have the special form:

$$\Psi_l = \begin{pmatrix} a & b \\ -\bar{b} & \bar{a} \end{pmatrix}, \ \Psi_{l'} = \begin{pmatrix} c & d \\ -\bar{d} & \bar{c} \end{pmatrix}.$$

Through a direct calculation one verifies that $\det(\Psi_l - \Psi_{l'}) = |a - c|^2 + |b - d|^2$ and $\|\Psi_l - \Psi_{l'}\|_F^2 = 2(|a - c|^2 + |b - d|^2)$. But this means that $\prod \mathcal{V} = \sum \mathcal{V}$ for constellations inside SU(2).

2.3 Four illustrative examples

The diversity sum and the diversity product govern the diversity function at low SNR respectively at high SNR. Codes optimized at these extreme values of the SNR-axis do not necessarily perform well on the "other side of the spectrum". In this subsection we illustrate the introduced concepts on four examples. All examples have about equal parameters, namely T=4, M=2 and the size L is 121 respectively 120. The first two examples are well studied examples from the literature. We derived the third and the fourth examples by geometrical design and numerical methods respectively.

Orthogonal Design: This constellation has been considered by several authors [2, 28]. For our purpose we simply define this code as a subset of SU(2):

$$\left\{ \frac{\sqrt{2}}{2} \begin{pmatrix} e^{\frac{2m\pi i}{11}} & e^{\frac{2n\pi i}{11}} \\ -e^{-\frac{2n\pi i}{11}} & e^{-\frac{2m\pi i}{11}} \end{pmatrix} | m, n = 0, 1, \dots, 10 \right\}.$$

The constellation has 121 elements and the diversity sum and the diversity product are both equal to 0.1992.

Unitary Representation of $SL_2(\mathbb{F}_5)$: Shokrollahi et al. [28] derived a constellation using the theory of fixed point free representations whose diversity product is near optimal. This constellation appears as a unitary representation of the finite group $SL_2(\mathbb{F}_5)$ and we will refer to this constellation as the $SL_2(\mathbb{F}_5)$ -constellation. The finite group $SL_2(\mathbb{F}_5)$ has 120 elements and this is also the size of the constellation. In order to describe the constellation let $\eta = e^{\frac{2\pi i}{5}}$ and define

$$P = \frac{1}{\sqrt{5}} \begin{pmatrix} \eta^2 - \eta^3 & \eta^1 - \eta^4 \\ \eta^1 - \eta^4 & \eta^3 - \eta^2 \end{pmatrix}, \quad Q = \frac{1}{\sqrt{5}} \begin{pmatrix} \eta^1 - \eta^2 & \eta^2 - \eta^1 \\ \eta^1 - \eta^3 & \eta^4 - \eta^3 \end{pmatrix}.$$

Then the constellation is given by the set of matrices $(PQ)^j X$, where $j = 0, 1, \dots, 9$, and X runs over the set

$$\{I_2, P, Q, QP, QPQ, QPQP, QPQ^2, QPQPQ, QPQPQ^2, QPQPQ^2P, QPQPQ^2PQ, QPQPQ^2PQP\}.$$

The constellation has rate R = 3.45 and $\prod SL_2(\mathbb{F}_5) = \sum SL_2(\mathbb{F}_5) = \frac{1}{2}\sqrt{\frac{(3-\sqrt{5})}{2}} \sim 0.3090$. The diversity product of this constellation is truly outstanding. For illustrative purposes we plotted in Figure 2 the exact diversity functions and the diversity function of this constellation.

Numerically Derived Constellation: Using simulated annealing algorithm we found after short computation a constellation with very good diversity sum. The constellation is

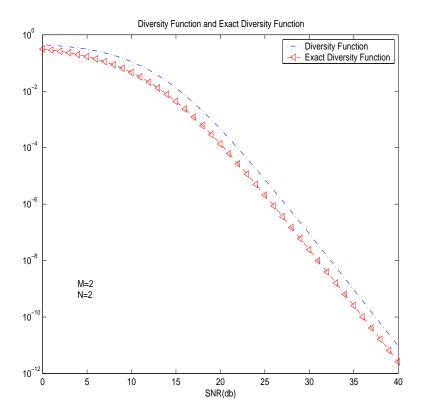


Figure 2: Diversity function $\mathcal{D}(\mathcal{V}, \rho)$ and exact diversity function for the group constellation $SL_2(\mathbb{F}_5)$.

given through a set of 121 matrices

$$\left\{ \Psi_{k,l} := A^k B^l | A = \begin{pmatrix} -0.9049 + 0.3265 * i & 0.1635 + 0.2188 * i \\ 0.0364 + 0.2707 * i & -0.8748 + 0.4002 * i \end{pmatrix}, \\
B = \begin{pmatrix} -0.1596 + 0.9767 * i & -0.1038 + 0.0994 * i \\ 0.0833 - 0.1171 * i & -0.9432 + 0.2995 * i \end{pmatrix}, k, l = 0, 1, \dots, 10 \right\}.$$

As we explain in Section 6, the maximum likelihood decoding of this constellation admits a simple decoding algorithm: sphere decoding.

Geometrically Designed Constellation: Based on the algebraic structure we are going to propose in this paper, we further implement the geometrical symmetry into this structure. A geometrically designed constellation can be described as follows:

$$\left\{ \Psi_k := A^k B^k | A = \begin{pmatrix} e^{17\pi/60} & 0 \\ 0 & e^{13\pi/60} \end{pmatrix}, \\
B = \begin{pmatrix} \cos(22\pi/60) & \sin(22\pi/60) \\ -\sin(22\pi/60) & \cos(22\pi/60) \end{pmatrix}, k = 0, 1, \dots, 119 \right\}.$$

This constellation has superb diversity sum and reasonably good diversity product. One can also use sphere decoding to implement maximum likelihood decoding of this constellation.

Table 1. The following table summarizes the parameters of the four constellations:

	Orthogonal	SI (T)	Numerically	Geometrically	
	$\frac{\text{design}}{\text{design}} \mid SL_2(\mathbb{F}_5) \mid$		derived	designed	
Number of elements	121	120	121	120	
diversity sum	0.1992	0.309	0.3886	0.4156	
diversity product	0.1992	0.309	0.0278	0.1464	

Of course we were curious about the performances of these four different codes. Figure 3 provides simulation results for each of the four constellations. Note that the numerically designed code who has a very bad diversity product is performing very well nevertheless due to the exceptional diversity sum. One can see that up to 12db numerically derived codes outperform the group code by about 1 db. In fact, our simulation results show that until 35db the numerical one is still performing much better than the orthogonal one. However at around 18db, the group constellation surpasses the numerical one due to exceptional diversity product. The geometrically designed constellation has better diversity sum and diversity product than the numerical one, therefore its performance is better than the numerical one (our results show that their performance curves are quite close, although the geometrical one is slightly better). These simulation results give an indication that the diversity sum is a very important parameter for a unitary constellation at low SNR regime.

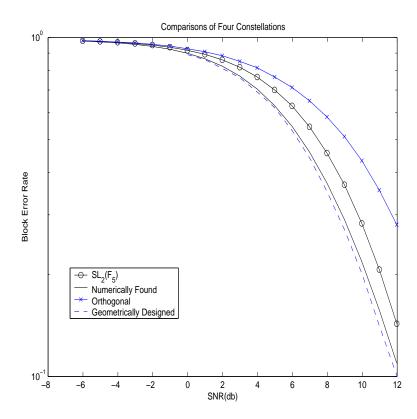


Figure 3: Simulations of four constellations having sizes $T=4,\ M=2$ and L=120 respectively L=121.

3 Constellations With Algebraic Structure

Before we venture into the realm of structured constellation, we would like explore random unitary space time constellations first. We introduce the Haar distributed random matrix, which in some sense can be viewed as a high dimensional generalization of a complex random variable with circular symmetric distribution $\mathcal{CN}(0,1)$.

Definition 3.1. The Haar measure on U(M) is defined to be a probability measure \mathcal{H} on U(M) which is translate invariant: for any mensurable set S in U(M) and any fixed element U_0 in U(M)

$$\mathcal{H}(S) = \mathcal{H}(U_0 S).$$

A unitary random matrix U is Haar distributed (h.d.) if for any measurable set S we have

$$Pr(\mathbf{U} \in S) = \mathcal{H}(S).$$

Remark 3.2. Note that h.d. matrix is also called isotropically distributed matrix in [22]. We want to point out that Haar measure can be defined more generally. In fact every compact Lie group admit a unique (up to scalar) translate invariant measure: Haar measure [4].

A well known yet non-trivial fact is that for any measurable set $S \subset U(M)$, we have

$$\mathcal{H}(S) = \mathcal{H}(S^*),$$

where S^* consists of the conjugate transpose of all the elements in S. Thus for a h.d. matrix \mathbf{U} , one can verify

$$Pr(\mathbf{U}^* \in S) = Pr(U \in S^*) = \mathcal{H}(S^*) = \mathcal{H}(S).$$

Immediately we conclude \mathbf{U}^* is also h.d. matrix. Also one can verify that the product of two h.d. matrices is still h.d. Another very interesting property about a h.d. matrix is about its spectrum. As derived in [9], the joint probability density for the eigenvalues of a h.d. random matrix $\mathbf{U} \sim \operatorname{diag}\left(e^{i\theta_1}, e^{i\theta_2}, \cdots, e^{i\theta_{\mathbf{M}}}\right)$ in U(M) is given by the Weyl denominator formula:

$$f(\theta_1, \theta_2, \cdots, \theta_M) = \frac{1}{(2\pi)^M M!} \prod_{j \le k} |e^{i\theta_j} - e^{i\theta_k}|^2.$$

The properties of h.d. matrices lead to the following theorem about random unitary space time constellation:

Theorem 3.3. For a random unitary space time constellation V consisting of L h.d. independent random matrices U_1, U_2, \cdots, U_L , we have

$$Pr(\prod \mathcal{V} = 0) = 0,$$

that is the probability of V being fully diverse is 1.

Proof. First we can rewrite

$$Pr(\prod \mathcal{V} = 0) = Pr(\bigcup_{j < k} |\det(\mathbf{U_j} - \mathbf{U_k})| = 0) \le \sum_{j < k} Pr(|\det(\mathbf{U_j} - \mathbf{U_k})| = 0).$$

Next we are going to show that the probability of the event $|\det(\mathbf{U_j} - \mathbf{U_k})| = 0$ happening is 0. Now,

$$Pr(|\det(\mathbf{U_j} - \mathbf{U_k})| = 0) = Pr(|\det(I - \mathbf{U_j}^*\mathbf{U_k})| = 0).$$

Let U denote $U_j^*U_k$, we know U is h.d. matrix. Using the Weyl denominator formula, one computes

$$Pr(|\det(I - \mathbf{U})| = 0) = Pr(\bigcup_{l=1}^{M} \theta_{l} = 0) \le \frac{1}{(2\pi)^{M} M!} \sum_{l=1}^{M} \iint_{\theta_{l} = 0} \prod_{j \le k} |e^{i\theta_{j}} - e^{i\theta_{k}}|^{2} d\theta_{1} d\theta_{2} \cdots d\theta_{M}.$$

Since

$$\iint_{\theta_j=0} \prod_{i < k} |e^{i\theta_j} - e^{i\theta_k}|^2 d\theta_1 d\theta_2 \cdots d\theta_M \le 2^{M(M-1)} \iint_{\theta_j=0} d\theta_1 d\theta_2 \cdots d\theta_M = 0,$$

we conclude that

$$Pr(|\det(\mathbf{U_j} - \mathbf{U_k})| = 0) = 0.$$

Consequently

$$Pr(\prod \mathcal{V} = 0) = 0,$$

that is the probability of \mathcal{V} being fully diverse is 1.

Note that if an $M \times M$ matrix G of independent complex Gaussian entries is input to QR algorithm, the resulting unitary matrix Q is Haar distributed [6]. For simplicity we sketch the proof as follows: First one can write $Q = GR^{-1}$, then for a fixed unitary matrix U_0 , it can be checked that U_0G has the same distribution as G. Consequently U_0Q has the same distribution as Q, i.e., the distribution of Q is translate invariant. Therefore the uniqueness of translate invariant measure on a compact Lie group guarantees that Q is Haar distributed. As a consequence of the above theorem, an algorithm which produces a fully diverse unitary constellation with probability 1 can be given as follows: take L instance of complex Gaussian matrices and feed them through the QR algorithm, the resulting L unitary matrices constitute a fully diverse constellation with probability 1.

From an algebraic geometry point of view one easily shows that the set of constellations with $\prod \mathcal{V} = 0$ forms a lower dimensional proper algebraic sub-variety of $U(M)^L$. In particular the set of all the fully diverse constellations is Zariski open [14] in $U(M)^L$, i.e., fully diverse constellations are dense in $U(M)^L$. Haar distributed random constellations won't be practical for maximum likelihood decoding in high transmission rate scenario because no algebraic structure is assumed for random constellation and therefore the decoding process will be too complex. In the sequel we are going to investigate structured constellations and explain how one can restrict the parameter space to judiciously chosen subsets and how one can convert maximum likelihood decoding to lattice decoding by using structured constellations.

Consider a general constellation of square unitary matrices,

$$\mathcal{V} = \{\Psi_1, \Psi_2, \cdots, \Psi_L\}.$$

In order to calculate the diversity product, one needs to do $\frac{L(L-1)}{2}$ calculations: $|\det(\Psi_i - \Psi_j)|$ for every different pair i, j. The same statement can be said about the diversity sum, however for simplicity we only show the diversity product case in the sequel unless specified otherwise.

If one deals with a group constellation then one needs only to calculate L-1 such determinant calculations and this is one of the remarkable advantages of group constellations. This is a direct consequence of

$$|\det(\Psi_i - \Psi_i)| = |\det(\Psi_i)\det(I - \Psi_i^*\Psi_i)| = |\det(I - \Psi_i^*\Psi_i)|,$$

where $\Psi_i^*\Psi_i$ is still in the group.

As we mentioned before group constellations are however very restrictive about what the algebraic structure is concerned. In the following we are going to present some constellations which have some small number of generators and whose diversity can be efficiently computed. This will ensure that the total parameter space to be searched is limited as well. We start with an example:

Example 3.4. Consider the constellation

$$\mathcal{V} = \{A^k B^l | A, B \in U(M), k = 0, \dots, p, l = 0, \dots, q\}.$$

The parameter space for this constellation is $U(M) \times U(M)$, this is a manifold of dimension $2M^2$ and the number of elements in \mathcal{V} is (p+1)(q+1). If one has to compute $|\det(\Psi_i - \Psi_j)|$ for every distinct pair this would require $\binom{(p+1)(q+1)}{2}$ determinant calculations. We will show in the following that the same result can be obtained by doing 2pq + p + q determinant computations.

Let Ψ_i and Ψ_j be two distinct elements having the form $A^{k_1}B^{l_1}$ and $A^{k_2}B^{l_2}$ respectively. We have now several cases. When $k_1 = k_2$, then necessarily $l_1 \neq l_2$ and the distance is computed as

$$|\det(A^{k_1}B^{l_1} - A^{k_2}B^{l_2})| = |\det(I - B^{|l_2 - l_1|})|,$$

where $|l_2 - l_1|$ is an integer between 1 and q. If $l_1 = l_2$, then we have $k_1 \neq k_2$ and the distance is computed as

$$|\det(A^{k_1}B^{l_1} - A^{k_2}B^{l_2})| = |\det(I - A^{|k_2 - k_1|})|,$$

where $|k_2 - k_1|$ is an integer between 1 and p. If $(k_1 < k_2 \text{ and } l_1 < l_2)$ or $(k_1 > k_2 \text{ and } l_1 > l_2)$, we have

$$|\det(A^{k_1}B^{l_1} - A^{k_2}B^{l_2})| = |\det(I - A^{|k_2 - k_1|}B^{|l_2 - l_1|}),$$

where $1 \le |k_2 - k_1| \le p$ and $1 \le |l_2 - l_1| \le q$. Similarly if $(k_1 < k_2 \text{ and } l_1 > l_2)$ or $(k_1 > k_2 \text{ and } l_1 < l_2)$ then

$$|\det(A^{k_1}B^{l_1} - A^{k_2}B^{l_2})| = |\det(A^{|k_2-k_1|} - B^{|l_2-l_1|})|,$$

with $1 \le |k_2 - k_1| \le p$ and $1 \le |l_2 - l_1| \le p$. The total number of distances to be computed is in total equal to 2pq + p + q.

The number of distances to be computed indicates how complex the calculation for the diversity is. In fact the smaller this number is, intuitively the larger possibility of finding a unitary constellation with good diversity we will have. An immediate observation is that for two pair of unitary matrices (A, B), (C, D), if (C, D) = (UAV, UBV) or $(C, D) = (UA^{-1}V, UB^{-1}V)$, then $|\det(C - D)| = |\det(A - B)|$. We are going to consider several constellations starting with this observation.

Example 3.5. Consider the case that $G \subset U(n)$ is a subgroup with L elements, then for any two distinct elements $A, B \in G$ we have $|\det(A - B)| = |\det(I - A^{-1}B)|$ with $A^{-1}B \in G$. Therefore at most L - 1 distance calculations are needed to derive the diversity product. The product of two group constellations has the similar property. Consider $G_i \subset U(M)$ with order I_i , where i = 1, 2. Let

$$G = \{AB | A \in G_1, B \in G_2\}.$$

Since $|\det(A_1B_1 - A_2B_2)| = |\det(I - A_1^{-1}A_2B_2B_1^{-1})|$ with $A_1^{-1}A_2B_2B_1^{-1} \in G$, at most L - 1 calculations are needed in this case, where $L = l_1l_2$.

Example 3.6. Consider a constellation with the following form:

$${A^{i}B^{j}|i=0,\cdots,l_{1}-1,j=0,\cdots,l_{2}-1 \text{ and } A,B\in U(M),A^{l_{1}}=I,B^{l_{2}}=I}.$$

It can be checked that for the above constellation at most L-1 calculations are needed, where $L=l_1l_2$.

Group structures do have certain advantages for constructing unitary constellations: it is less complex to calculate the diversity product (or sum); the possibility of finding a large diversity constellation intuitively may be increased. However the constellations found by this approach [28] are really few and far between. Somehow one wonders if the group structure is too restrictive to find a good-performing constellation.

In the sequel we are going to loosen the constraints imposed by the group structures. As demonstrated in Example 3.4 it is desirable to have a small dimensional manifold (in Example 3.4 it was $U(M) \times U(M)$) which parameterizes a set of potentially interesting constellations. Having such a parameterization will help to avoid the problem of "dimension explosion". The set of constellations parameterized by $U(M) \times U(M)$ in Example 3.4 are interesting as we are not required to compute all pairwise distances in order to compute the diversity product (sum).

Definition 3.7. Let X be the set $\{x_1, x_2, \dots, x_n\}$ and F be the free group on the set X. A subset $G \subset U(M)$ is called *freely generated* if there are elements $\{g_1, g_2, \dots, g_n\} \subset G$ such that the homomorphism $\phi : F \longrightarrow G$ with $\phi(x_i) = g_i$ is an isomorphism.

An immediate consequence of this definition is that every element in G can be uniquely written as a product of g_i 's and g_i^{-1} 's. The elements g_i are called the generators of G. A freely generated subset G is simply parameterized by the set:

$$\{a_1^{p_1}a_2^{p_2}\cdots a_k^{p_k} \mid a_i \text{ is one of } g_i's, p_i \in \mathbb{Z}\}.$$

Take an element $g \in G$ with its representation $g = \prod_{i=1}^k a_i^{p_i}$, we say that the presentation is reduced whenever $a_i \neq a_{i+1}$ for $i = 1, \ldots, n-1$. Observe that taking the product of distinct matrices $\prod_{i=1}^n A_i$ is numerically expensive, however taking the power of one matrix A^k is much easier (note that for $A = U \sum U^{-1}$ with \sum diagonal, we have $A^k = U \sum^k U^{-1}$). Moreover by considering the powers of one matrices, we are able to impose the lattice structure to the constellation, which makes sphere decoding of structured constellations possible. (see Section 6) Therefore we are interested in "normal" elements of G.

Definition 3.8. We say that an element $g = \prod_{i=1}^k a_i^{p_i}$ in reduced form is a *normal element* whenever $a_i \neq a_j$ for $i \neq j$. A subset \mathcal{V} of the freely generated set G is said to be a *normal constellation* if every non-identity element in \mathcal{V} is normal.

Since finding an inverse of a matrix is numerically expensive, we also limit our searches to positive constellations:

Definition 3.9. An element g in G with the reduced form $g = \prod_{i=1}^k a_i^{p_i}$ is said to be a positive element if $p_i > 0$ for $i = 1, 2, \dots, k$. A subset \mathcal{V} of the freely generated set G is said to be a positive constellation if every non-identity element in \mathcal{V} is positive.

Positive normal constellations are desirable for numerical searches as they can be efficiently parameterized and searched. If one wants to compute the diversity product (or sum) of an arbitrary positive constellation with L elements one still has to compare a total of $\binom{L}{2}$ pairs of matrices. In the sequel we will impose more structure on a constellation $\mathcal{V} \subset G$ which will guarantee that only L-1 pair of elements have to be compared during the diversity product (sum) computation.

Definition 3.10. Two unitary matrices $A, B \in G$ are said to be *equivalent* (denote by $A \sim B$) if there is unitary matrix $U \in G$ such that $A = UBU^{-1}$ or $A = UB^{-1}U^{-1}$. [A] will denote all the matrices that are equivalent to A. For a constellation $\mathcal{V} \subset G$, we say $\mathcal{V} = \{\Psi_1, \Psi_2, \cdots, \Psi_L\}$ has a *weak group structure* if for any two distinct elements Ψ_i, Ψ_j the product $\Psi_i^{-1}\Psi_j$ is equivalent to some Ψ_k .

The reader verifies that we indeed defined an equivalence relation. Note also that \mathcal{V} has a group structure as soon as $\Psi_i^{-1}\Psi_j$ is always another element of \mathcal{V} and this explains our wording.

Lemma 3.11. Let $\mathcal{V} = \{\Psi_0 = I, \Psi_1, \Psi_2, \cdots, \Psi_{L-1}\}$ be a constellation with a weak group structure. In order to compute the diversity product (sum) it is enough to do L-1 distance computations.

Proof.

$$|\det(\Psi_i - \Psi_j)| = |\det(I - \Psi_i^{-1}\Psi_j)| = |\det(I - B)|,$$

where $B \in \mathcal{V}$ is an element in \mathcal{V} equivalent to $\Psi_i^{-1}\Psi_j$. This shows the result for the diversity product. If one is concerned with the diversity sum then the same argument still holds if the absolute value of the determinant $|\det(\cdot)|$ is replaced by the Frobenius norm $||.||_F$.

Based on this lemma we are interested in finite constellations inside G whose elements have a weak group structure and are all normal. The following theorem provides a complete characterization of all these constellations:

Theorem 3.12. Let $V \subset G$ be a finite positive normal constellation (including identity element) with $L \geq 3$ elements. If V has a weak group structure then V takes one of the following forms:

- $\bullet \ \{I,A,A^2,\cdots,A^{L-1}\}$
- $\bullet \ \{I,AB,A^2B^2,\cdots,A^{L-1}B^{L-1}\}$

where $A = g_i^{p_i}$, $B = g_j^{p_j}$ for some $i \neq j$.

The proof of Theorem 3.12 is rather involved. In order to make it more understandable we will divide it in several definitions and lemmas.

Definition 3.13. For any element $\Psi \in G$, we define the length of $\Psi = \prod_{i=1}^k a_i^{p_i}$ to be

length
$$(\Psi) = \sum_{i=1}^{k} p_i$$
.

It is a routine to check that the definition is well-defined and doesn't depend on the representation of the element. For the identity element one will have length (I) = 0. One immediate consequence from this definition is that if $A \sim B$, one will have |length(A)| = |length(B)|. The following lemma claims that any freely generated positive weak group constellation "approximately" takes cyclic form.

Lemma 3.14. Let $\mathcal{V} = \{\Psi_0 = I, \Psi_1, \Psi_2, \cdots, \Psi_{L-1}\} \subset G$ be a positive constellation of the freely generated set $G \subset U(M)$. Suppose length $(\Psi_i) \leq \text{length}(\Psi_j)$ for i < j. If \mathcal{V} is a weak group constellation, then

$$\Psi_i \in [\Psi_1]^i$$

where $[\Psi_1]^i = \{a_1 a_2 \cdots a_i | a_1, a_2, \cdots, a_i \in [\Psi_1]\}.$

Proof. We first show that length (Ψ_i) < length (Ψ_j) for i < j: Indeed, if length (Ψ_i) = length (Ψ_j) , then length $(\Psi_i^{-1}\Psi_j)$ = length (Ψ_j) - length (Ψ_i) = 0. That means $\Psi_i^{-1}\Psi_j \sim I$, equivalently one will have $\Psi_i^{-1}\Psi_j = I$, i.e. $\Psi_i = \Psi_j$. That contradict the fact that Ψ_i and Ψ_j are distinct.

Consider $\Psi_1^{-1}\Psi_2$. Since $0 < \text{length}(\Psi_1^{-1}\Psi_2) = \text{length}(\Psi_2) - \text{length}(\Psi_1) < \text{length}(\Psi_2)$, therefore $\Psi_1^{-1}\Psi_2 = \bar{\Psi}_1$ where $\bar{\Psi}_1 \sim \Psi_1$. So $\Psi_2 = \Psi_1\bar{\Psi}_1 \in [\Psi_1]^2$. Proceed by induction, one can show $\Psi_k^{-1}\Psi_{k+1} = \bar{\Psi}_2$ where $\bar{\Psi}_2 \sim \Psi_1$. So $\Psi_{k+1} = \Psi_k\bar{\Psi}_2 \in [\Psi_1]^{k+1}$ by induction. \square

Remark 3.15. An immediate observation is that

length
$$(\Psi_i) = i * \text{length} (\Psi_1)$$
.

Take two positive normal elements in G with their reduced forms:

$$\Psi_1 = a_1^{p_1} a_2^{p_2} \cdots a_m^{p_m} \qquad \Psi_2 = b_1^{q_1} b_2^{q_2} \cdots b_n^{q_n}.$$

We define the shift operator S_k on the reduced form of a positive normal element Ψ by induction: $S_1(\Psi) = S_1(a_1^{p_1}a_2^{p_2}\cdots a_m^{p_m}) = a_2^{p_2}\cdots a_m^{p_m}a_1^{p_1}$ and $S_{k+1} = S_k \circ S_1$. We assume that $S_0(\Psi) = \Psi$, then apparently for a fixed element Ψ shift operator is periodic. We have the following lemma.

Lemma 3.16. $\Psi_1 \sim \Psi_2$ if and only if $\Psi_1 = S_k(\Psi_2)$ for some k.

Proof. The sufficiency part of this lemma is straightforward. So we have to prove the necessity part. Since $\Psi_1 \sim \Psi_2$, according to the definition of equivalence there exists c such that $c\Psi_1c^{-1} = \Psi_2$ or $c\Psi_1c^{-1} = \Psi_2^{-1}$. However since length $(c\Psi_1c^{-1}) = \text{length}(\Psi_2) > 0$ and length $(\Psi_2^{-1}) < 0$, the second case won't happen. The only possibility is $c\Psi_1c^{-1} = \Psi_2$. We assume that c is generated by only one generator and further assume $c = c_1^{l_1}$ with $l_1 > 0$, then we will have

$$c_1^{l_1}a_1^{p_1}a_2^{p_2}\cdots a_m^{p_m}c_1^{-l_1}=b_1^{q_1}b_2^{q_2}\cdots b_n^{q_n}.$$

So $c_1 = a_m$ and $l_1 \leq p_m$ follows, otherwise the left hand side of the equation above will have negative power, while the right hand side only has positive power. This will contradict the uniqueness of the representation of the same element. In fact $l_1 = p_m$, since otherwise $\Psi_2 = c_1^{l_1} a_1^{p_1} a_2^{p_2} \cdots c_1^{p_m-l_1}$. This will contradict the fact that Ψ_2 is a normal element. So with

$$a_m^{p_m} a_1^{p_1} \cdots a_{m-1}^{p_{m-1}} = b_1^{q_1} b_2^{q_2} \cdots b_n^{q_n},$$

one can check m = n and $\Psi_2 = S_{m-1}(\Psi_1)$.

Proceed by induction, suppose c has the reduced form $c = c_1^{l_1} c_2^{l_2} \cdots c_{k+1}^{l_{k+1}}$, then the following equation follows:

$$c_1^{l_1}c_2^{l_2}\cdots c_{k+1}^{l_{k+1}}a_1^{p_1}a_2^{p_2}\cdots a_m^{p_m}c_{k+1}^{-l_{k+1}}\cdots c_2^{-l_2}c_1^{-l_1}=b_1^{q_1}b_2^{q_2}\cdots b_n^{q_n}.$$

Without loss of generality, we assume $l_{k+1} > 0$ and apply the same argument as in the one generator case. One proves $a_m = c_{k+1}$ and $l_{k+1} = p_m$. Therefore we reach the following equation:

$$c_1^{l_1}c_2^{l_2}\cdots c_k^{l_k}S_{m-1}(\Psi_1)c_k^{-l_k}\cdots c_2^{-l_2}c_1^{-l_1}=b_1^{q_1}b_2^{q_2}\cdots b_n^{q_n}.$$

By induction, $\Psi_2 = S_{k_1} \circ S_{m-1}(\Psi_1) = S_{k_1+m-1}(\Psi_1)$ for some k_1 .

Proof of Theorem 3.12. Pick any two distinct elements $\Psi_i, \Psi_j \in \mathcal{V}$ having length $(\Psi_i) < \text{length}(\Psi_j)$. We claim that if $\Psi_i = a_1 a_2 \cdots a_m$, then either there exists $1 \leq k \leq m - 1$ such that $\Psi_j = a_1 a_2 \cdots a_k b_1 b_2 \cdots b_l a_{k+1} \cdots a_m$, or $\Psi_j = b_1 b_2 \cdots b_l a_1 a_2 \cdots a_m$ or $\Psi_j = a_1 a_2 \cdots a_m b_1 b_2 \cdots b_l$ for some l > 0.

Suppose that the claim is not true, then for $\Psi_j = c_1 c_2, \dots c_p$, there exist k_1, k_2 such that $0 \le k_1 \le m, 1 \le k_2 \le m+1$ and $k_1 < k_2 - 1$ and Ψ_j will take the following form:

$$\Psi_j = a_1 a_2 \cdots a_{k_1} b_1 b_2 \cdots b_l a_{k_2} \cdots a_m,$$

where $b_1 \neq a_{k_1+1}$ and $b_l \neq a_{k_2-1}$. (For the special case $k_1 = 0$, we assume $c_1 \neq a_1$. For the special case $k_2 = m + 1$, we assume $c_p \neq a_m$.) Then $\Psi_i^{-1}\Psi_j$ would be equivalent to $a_{k_2-1}^{-1} \cdots a_{k_1+1}^{-1} b_1 b_2 \cdots b_l$, which in any case won't be equivalent to any positive element $\Psi_k = d_1 d_2 \cdots d_q$ or I. That contradicts the fact that \mathcal{V} is equipped with a weak group structure.

As explained above we can further assume that

length
$$(I)$$
 < length (Ψ_1) < \cdots < length (Ψ_{L-1}) .

If Ψ_1 is generated by only one generator, i.e. $\Psi_1 = g_i^{p_i}$ for some i. Since Ψ_2 is a normal element, according to the claim, either $\Psi_2 = \Psi_1 \tilde{\Psi}_2$ or $\Psi_2 = \tilde{\Psi}_2 \Psi_1$ for some $\tilde{\Psi}_2$. In either

case $\tilde{\Psi}_2$ will be equivalent to Ψ_1 , while Lemma 3.16 will guarantee $\tilde{\Psi}_2 = \Phi_1$. Therefore we will have $\Psi_2 = g_i^{2p_i}$. Proceed by induction, it can be checked that $\Psi_l = g_i^{lp_i}$ for every l. So the constellation will take the first form in the theorem.

If Φ_1 is generated by two generators, i.e. $\Psi_1 = g_i^{p_i} g_j^{p_j}$ for some i, j. According to the claim, we will have $\Psi_2 = \Psi_1 \tilde{\Psi}_2$ or $\Psi_2 = \tilde{\Psi}_2 \Psi_1$ or $\Psi_2 = g_i^{p_i} \tilde{\Psi}_2 g_j^{p_j}$. Because $\tilde{\Psi}_2$ is equivalent to Ψ_1 , $\tilde{\Psi}_2$ is a shifted version of Ψ_1 . Exhausting all the possibilities, the first two cases would make Ψ_2 a non-normal element, so the only possibility is the third case. Consider two shifted version of Ψ_1 : $S_0(\Psi_1) = g_i^{p_i} g_j^{p_j}$ and $S_1(\Psi_1) = g_j^{p_j} g_i^{p_i}$. Only $S_0(\Psi_1)$ will satisfy the condition that Ψ_2 is a normal element. So the analysis above shows that

$$\Psi_2 = g_i^{p_i} \Psi_1 g_j^{p_j} = g_i^{2p_i} g_j^{2p_j}.$$

By induction it can shown that

$$\Psi_{k+1} = g_i^{p_i} \Psi_k g_j^{p_j} = g_i^{(k+1)p_i} g_j^{(k+1)p_j}.$$

So in this case, the constellation will take the second form in the theorem.

However the constellation doesn't exist if Ψ_1 is generated by more than 3 elements. Indeed suppose with the reduced form $\Psi_1 = a_1^{p_1} a_2^{p_2} \cdots a_m^{p_m}$ with $m \geq 3$, then Ψ_2 will take one of the following form: $\tilde{\Psi}_2 a_1^{p_1} a_2^{p_2} \cdots a_m^{p_m}, a_1^{p_1} \tilde{\Psi}_2 a_2^{p_2} \cdots a_m^{p_m}, \cdots, a_1^{p_1} a_2^{p_2} \cdots a_m^{p_m} \tilde{\Psi}_2$ with $\tilde{\Psi}_2$ being a shifted version of Ψ_1 . But Ψ_2 wouldn't be a normal element for any of the above form, so there doesn't exist weak group constellation for this case.

A weak group constellation is very group like, while it is not exactly a group. It does keep the advantage of a group constellation: for example, for any weak group constellation \mathcal{V} taking the second form in the theorem, only L-1 computations $|\det(I-A^kB^k)|$ for $k=1,2,\cdots,L-1$ are needed to calculate the diversity product. It also overcome the disadvantage of group codes: one can freely choose the generators, while in group structures, the generators have to satisfy certain relations to be a group. Last but not least it turns out that the restriction to code elements in normal form is very advantageous during sphere decoding. In the next section we will mainly use the second weak group structure as described in Theorem 3.12. Before we describe these search procedures we would like to illustrate some alternative methods.

It is possible to increase the number of generators to obtain new structures. For instance, $\mathcal{V} = \{A^k B^l C^m | A, B, C \in U(M), k = 0, \dots, p, l = 0, \dots, q, m = 0, \dots, r\}.$

For a unitary constellation $\mathcal{V} = \{\Phi_i | i = 1, \dots, L\}$, we call $\mathcal{V}_s = \{U\Phi_i V | i = 1, \dots, L\}$ shifted version of \mathcal{V} . It will be straightforward to prove that \mathcal{V}_s has the same complexity as \mathcal{V} when one calculates the diversity. $\{A^k C B^k | A, B, C \in U(M), k = 0, \dots, L-1\}$ is a shifted copies of the second weak group structure in Theorem 3.12. To see this, note that $A^k C B^k = A^k C B^k C^{-1} C = A^k (C B C^{-1})^k C$. It can checked that $A^k B^{L+1-k} = A^k (B^{-1})^k B^{L+1}$, therefore $\{A^k B^{L+1-k} | A, B \in U(M), k = 1, \dots, L\}$ is also a shifted version of the second form weak group structure.

Also we can consider the "combination" or the "product" of two structures. For example, $\{I, A, AB, ABA, ABAB, ABABA, \cdots\}$ is the union of $\{(AB)^k | k = 0, \cdots\}$ and its shifted version $\{(AB)^k A | k = 0, \cdots\}$. Another example is the product case: let \mathcal{V}_1 =

 $\{I, C, C^2, C^3, \dots\}$ and $\mathcal{V}_2 = \{I, A, AB, ABA, \dots\}$ and consider the Cartesian product constellation

$$\mathcal{V} = \mathcal{V}_1 \times \mathcal{V}_2 = \{AB | A \in \mathcal{V}_1, B \in \mathcal{V}_2\}.$$

One may wonder how restrictive the proposed structures are. We all know a compact Lie group can be generated by any open neighborhood of any element in the Lie group. So with the above structure, even if one chooses the generators locally, the elements in the constellation could be spreading out on the whole manifold. Somehow this indicates that the proposed structure won't be too restrictive.

4 Geometrical Design of Unitary Constellations with Good Diversity

For low dimensional constellations, one may further specify the generators in the proposed structure. Observe that for the second form weak group constellation, one can always assume A is diagonal. In the sequel, we further assume that B is real orthogonal, i.e. based on the weak group structure we consider the following 2 dimensional constellation:

$$\mathcal{V} = \{A^k B^k | A = \begin{pmatrix} e^{ix} & 0 \\ 0 & e^{iy} \end{pmatrix}, B = \begin{pmatrix} \cos z & \sin z \\ -\sin z & \cos z \end{pmatrix}, k = 0, 1, \dots, L - 1\}. \tag{4.1}$$

There are several ways to design constellations with good diversity from this specific structure. A natural idea is to do Brute Force search using fine step size. Another approach is to design the constellation with the help of geometrical intuition. Note that a 2×2 complex matrix can be viewed as a vector in \mathbb{C}^4 . In this context A and B can be viewed as "rotation" transforms (induced by regular matrix multiplication) acting on \mathbb{C}^4 . A constellation of form (4.1) can be viewed as a set of rotated vectors under the transforms $A^k B^k$, $k = 0, 1, \dots, L - 1$. Intuition says that good constellations can be found if the rotation angle is symmetrical. Based on the idea above we assume that x, y, z to be the multiples of $2\pi/L$, we found a lot of good codes resulted from this geometrical symmetry (see tables in Section 5).

2 dimensional constellation design has been studied in [21]. In this paper Liang proposed very interesting parametric codes and many codes with excellent diversity are found. The codes shown in [21] can be achieved by our design as well. In fact, most of Liang's codes belong to a special form of our parameterization (4.1). To our best knowledge, most of our codes shown on the web site [10] are the best codes ever found or never found before.

Example 4.1. A very interesting code with 120 elements is found using this approach:

$$\mathcal{V} = \{ A^k B^k | A = \begin{pmatrix} e^{\pi/30i} & 0 \\ 0 & e^{11\pi/30i} \end{pmatrix}, B = \begin{pmatrix} \cos \pi/4 & \sin \pi/4 \\ -\sin \pi/4 & \cos \pi/4 \end{pmatrix}, k = 0, 1, \dots, 119 \}.$$

It can be checked that $\prod \mathcal{V} = \sum \mathcal{V} = \frac{1}{2} \sqrt{\frac{(3-\sqrt{5})}{2}}$, i.e. the diversity product and the diversity sum are identical to the ones of the $SL_2(\mathbb{F}_5)$ -constellation. We simulated the performance of this code and compared it with the performance of the $SL_2(\mathbb{F}_5)$ -constellation. To

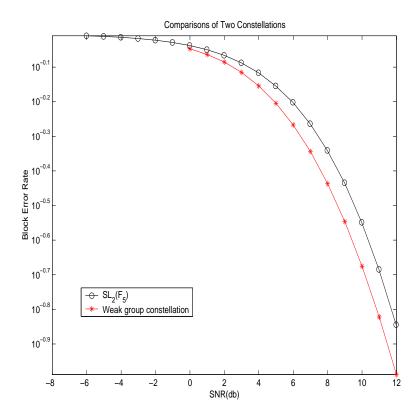


Figure 4: 2 dimensional weak group constellations and group constellation

our big surprise our new code performed considerably better than the $SL_2(\mathbb{F}_5)$ -constellation. The constellation \mathcal{V} with sphere decoding outperformed the $SL_2(\mathbb{F}_5)$ -constellation by about 1db up to about 20db (see Figure 4). As the SNR goes higher, the two curves are coming closer though.

In order to understand the difference in the performance of the two seemingly similar constellations we investigated the diversity product (DP) and diversity sum (DS) distance spectrum for each of them. As we explained before, for a unitary constellation with L elements, L(L-1)/2 distance calculations may produce distances with multiplicities. For example consider \mathcal{V} as above, 360 out of 7140 pairs of elements have distance 0.3090 (see DP distance spectrum in Table 2). So one can explain the behavior difference of the two codes using their distance spectrum. The following Table 2 shows that the DP and DS distance spectrum of our weak group constellation.

Table 2.

Weak group constellation DP distance spectrum

	1
distance	distribution
0.3090	360
0.3136	480
0.3895	480
0.3931	1440
0.4402	240
0.5000	120
0.5878	120
0.6360	1440
0.6787	480
0.7071	600
0.8090	360
0.8430	480
0.8660	120
0.8979	240
0.9511	120
1	60

Weak group constellation DS distance spectrum

One can check that the DP distance spectrum of the $SL_2(\mathbb{F}_5)$ -constellation is identical to the DS distance spectrum. The following Table 3 shows that the DS distance spectrum for the $SL_2(\mathbb{F}_5)$ -constellation has denser small distance distribution compared to DS spectrum of our constellation and this explains the considerable worse performance of this constellation in our simulations.

Table 3.

 $SL_2(\mathbb{F}_5)$ -constellation DP (DS) distance spectrum

distance	distribution
0.3090	720
0.5000	1200
0.5878	720
0.7071	1800
0.8090	720
0.8660	1200
0.9511	720
1	60

Although we have concentrated so far in the design of 2-dimensional constellations there is actually no restriction with our approach. The similar "rotation" idea can be applied to

other low dimensional constellation design. For instance, we can make further specifications to 3 dimensional weak group constellations:

$$\mathcal{V} = \{A^k B^k | A = \begin{pmatrix} \cos x & \sin x & 0 \\ -\sin x & \cos x & 0 \\ 0 & 0 & e^{iy} \end{pmatrix}, B = \begin{pmatrix} e^{iz} & 0 & 0 \\ 0 & \cos w & \sin w \\ 0 & -\sin w & \cos w \end{pmatrix}, k = 0, 1, \dots, L-1\}.$$

where x, y, z, w is assumed to take the multiple of $2\pi/L$. Apparently algebraic design based on geometrical symmetry can be applied to any other structure as well. For instance consider the following specified structures:

$$\mathcal{V} = \{A^k B^l | A = \begin{pmatrix} e^{ix} & 0 \\ 0 & e^{iy} \end{pmatrix}, B = \begin{pmatrix} \cos z & \sin z \\ -\sin z & \cos z \end{pmatrix}, k = 0, 1, \dots, p-1, l = 0, 1, \dots, q-1\}.$$

where we can take x, y to be multiple of $2\pi/p$ and z to be multiple of $2\pi/q$. We refer to [10] for the designed low dimensional constellations from these approaches.

5 Numerical Design of Unitary Constellation with Good Diversity

In order to numerically design constellations, it will be necessary to have a good parameterization for the set of unitary constellations having size L, operating with M transmit antennas. In this section we show how one can use the theory of complex Stiefel manifolds and the classical Cayley transform to obtain such a parameterization.

5.1 The complex Stiefel manifold

Definition 5.1. The subset of $T \times M$ complex matrices

$$\mathcal{S}_{T,M} := \left\{ \Phi \in \mathbb{C}^{T \times M} \mid \Phi^* \Phi = I_M \right\}$$

is called the *complex Stiefel manifold*.

From an abstract point of view a constellation $\mathcal{V} := \{\Phi_1, \dots, \Phi_L\}$ having size L, block length T and operating with M antennas can be viewed as a point in the complex manifold

$$\mathcal{M} := \left(\mathcal{S}_{T,M}\right)^L = \underbrace{\mathcal{S}_{T,M} imes \cdots imes \mathcal{S}_{T,M}}_{L ext{ copies}}.$$

The search for good constellations \mathcal{V} requires hence the search for points in \mathcal{M} whose diversity is excellent in some interval $[\rho_1, \rho_2]$.

Stiefel manifolds have been intensely studied in the mathematics literature since their introduction by Eduard Stiefel some 50 years ago. A classical paper on complex Stiefel manifolds is [3], a paper with a point of view toward numerical algorithms is [7]. The major properties are summarized by the following theorem:

Theorem 5.2. $S_{T,M}$ is a smooth, real and compact sub-manifold of $\mathbb{C}^{MT} = \mathbb{R}^{2MT}$ of real dimension $2TM - M^2$.

Some of the stated properties will follow from our further development. The following two examples give some special cases.

Example 5.3.

$$S_{T,1} = \left\{ x \in \mathbb{C}^T \mid ||x|| = \sqrt{\sum_{i=1}^M x_i \bar{x}_i} = 1 \right\} \subset \mathbb{R}^{2T}$$

is isomorphic to the 2T-1 dimensional unit sphere S^{2T-1} .

Example 5.4. When T = M then $S_{T,M} = U(M)$, the group of $M \times M$ unitary matrices. It is well known that the Lie algebra of U(M), i.e. the tangent space at the identity element, consists of all $M \times M$ skew-Hermitian matrices. This linear vector space has real dimension M^2 , in particular the dimension of U(M) is M^2 as well.

A direct consequence of Theorem 5.2 is:

Corollary 5.5. The manifold \mathcal{M} which parameterizes the set of all constellations \mathcal{V} having size L, block length T and operating with M antennas forms a real compact manifold of dimension $2LTM - LM^2$.

As this corollary makes it clear a full search over the total parameter space is only possible for very moderate sizes of M, L, T. It is also required to have a good parameterization of the complex Stiefel manifold $\mathcal{S}_{T,M}$ and we will go after this task next.

The unitary group is closely related to the complex Stiefel manifold and the problem of parameterization ultimately boils down to the parameterization of unitary matrices. For this assume that Φ is a $T \times M$ matrix representing an element of the complex Stiefel manifold $S_{T,M}$. Using Gramm-Schmidt one constructs a $T \times (T - M)$ matrix V such that the $T \times T$ matrix $[\Phi \mid V]$ is unitary. Define two $T \times T$ unitary matrices $[\Phi_1 \mid V_1]$ and $[\Phi_2 \mid V_2]$ to be equivalent whenever $\Phi_1 = \Phi_2$. A direct calculation shows that two matrices are equivalent if and only if there is $(T - M) \times (T - M)$ matrix Q such that:

$$[\Phi_2 \mid V_2] = [\Phi_1 \mid V_1] \begin{pmatrix} I & 0 \\ 0 & Q \end{pmatrix}. \tag{5.1}$$

Identifying the set of matrices Q appearing in (5.1) with the unitary group U(T-M) we get the result:

Lemma 5.6. The complex Stiefel manifold $S_{T,M}$ is isomorphic to the quotient group

$$U(T)/U(T-M)$$
.

This lemma let us verify the dimension formula for $S_{T,M}$ stated in Theorem 5.2:

$$\dim \mathcal{S}_{T,M} = \dim U(T) - \dim U(T-M) = T^2 - (T-M)^2 = 2TM - M^2.$$

The section makes it clear that a good parameterization of the set of constellations \mathcal{V} requires a good parameterization of the manifold \mathcal{M} and this in turn requires a good parameterization of the unitary group U(M).

Once one has a nice parameterization of the unitary group U(M) then Lemma 5.6 provides a way to parameterize the Stiefel manifold $\mathcal{S}_{T,M}$ as well. Parameterizing U(T) modulo U(T-M) is however an 'over parameterization'. Edelman, Arias and Smith [7] explained a way on how to describe a local neighborhood of a (real) Stiefel manifold $\mathcal{S}_{T,M}$. The method can equally well be applied in the complex case. We do not pursue this parameterization in this paper and leave this for future work.

In the remainder of this paper we will concentrate on constellations having the special form (2.5). From a numerical point of view we require for this a good parameterization of the unitary group and the next subsection provides an elegant way to do this.

5.2 Cayley transformation

There are several ways to represent a unitary matrix in a very explicit way. One elegant way makes use of the classical Cayley transformation. In order that the paper is self contained we provide a short summary. More details are given in [26, Section 22] and [15].

Definition 5.7. For a complex $M \times M$ matrix Y which has no eigenvalues at -1, the Cayley transform of Y is defined to be

$$Y^{c} = (I + Y)^{-1}(I - Y),$$

where I is the $M \times M$ identity matrix.

Note that (I+Y) is nonsingular whenever Y has no eigenvalue at -1. One immediately verifies that $(Y^c)^c = Y$. This is in analogy to the fact that the linear fractional transformation $f(z) = \frac{1-z}{1+z}$ has the property that f(f(z)) = z. Recall that a matrix M is skew-Hermitian whenever $A^* = -A$. The set of $M \times M$ skew-Hermitian matrices forms a linear subspace of $\mathbb{C}^{M \times M} \cong \mathbb{R}^{2M^2}$ having real dimension M^2 . This is the Lie algebra of the unitary group U(M). The main property of the Cayley transformation is summarized in the following theorem. (See e.g. [15, 26]).

Theorem 5.8. When A is a skew-Hermitian matrix then (I + A) is nonsingular and the Cayley transform $V := A^c$ is a unitary matrix. Vice versa when V is a unitary matrix which has no eigenvalues at -1 then the Cayley transform V^c is skew-Hermitian.

This theorem allows one to parameterize the open set of U(M) consisting of all unitary matrices whose eigenvalues do not include -1 through the linear vector space of skew-Hermitian matrices. The Cayley transformation is very important for the numerical design of constellations because it makes the local topology of U(M) clear. One can see that most optimization method require us to consider the neighborhood of one element in U(M).

5.3 Simulated Annealing (SA) Algorithm

In our numerical experiments we have considered several methods. Because there are a large number of target functions the best known optimization algorithms such as Newton's

Methods [24, 7] and the Conjugate Gradient Method [24, 7] are difficult to implement. Surprisingly the *Simulated Annealing Algorithm* turned out to be very practical for this problem.

Simulated Annealing (SA) is a method which mimics the process of melted metal getting cooled off. In the annealing process of the melted metal, first the metal is heated to melt, then the temperature is getting down gradually. The metal will get to a minimized energy state if the temperature is lowering slow enough. For more details about this algorithm, we refer to [1, 30, 25].

In fact, we would rather call it a general method instead of a concrete algorithm. Generally speaking, for a given optimization problem we always take an initial solution in some certain way, then consider a second solution in the "neighborhood" of this solution. We will accept the solution according to some predefined criterion which might involve a probability threshold.

Combining with good algebraic structure and Cayley transform, which is a good representation of any dimensional unitary matrix, one can see that numerical method can be applied to any dimensional and any size constellation design. Our implementation of the algorithm can be summarized in the following way, one can find simple sample program on our web site [10].

- 1. Choose a proposed algebraic structure for the constellation.
- 2. Generate initial generators of the whole constellation. One can either take an existing constellation as the start point or just take the initial point randomly.
- 3. Generate randomly a new constellation using Cayley transform in the neighborhood of the old constellation where the selection is done using a Gaussian distribution with decreasing variances as the algorithm progresses.
- 4. Calculate the diversity function (product, sum) of the newly constructed constellation.
- 5. If the new constellation has better diversity function (product, sum), then accept the new constellation. If not, reject the new constellation and keep the old constellation (or accept it according to Metropolis's criterion [23]).
- 6. Check the stopping criterion, if satisfied, then stop, otherwise go to 2 and continue the iteration.

Example 5.9. As we mentioned before, one can either choose an existing constellation as the starting point for our numerical method or just take the initial point randomly. In the sequel, we use the group constellation $G_{21,4}$ in [28]:

$$\mathcal{V}_1 = \{A^k B^l | A = \begin{pmatrix} \eta & 0 & 0 \\ 0 & \eta^4 & 0 \\ 0 & 0 & \eta^{16} \end{pmatrix}, B = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ \eta^7 & 0 & 0 \end{pmatrix}, k = 0, 1, \dots, 20, l = 0, 1, 2\}$$

One can verify that

$$\prod \mathcal{V}_1 = 0.3851.$$

It seems that $G_{21,4}$ is already a very good constellation, our algorithm only improves a little (see V_2 below). However one can check for most of the cases, the algorithm will improve much compared to the original group constellation.

$$\mathcal{V}_2 = \{A^k B^l | k = 0, 1, \dots, 20, l = 0, 1, 2\},\$$

where

$$A = \begin{pmatrix} 0.9415 + 0.3155 * i & 0.0573 - 0.0222 * i & 0.0496 + 0.0882 * i \\ 0.0160 - 0.0555 * i & 0.4005 + 0.9136 * i & 0.0326 - 0.0212 * i \\ 0.0579 + 0.0855 * i & -0.0312 - 0.0099 * i & 0.1384 - 0.9844 * i \end{pmatrix},$$

$$B = \begin{pmatrix} 0.0175 + 0.0095 * i & 0.9997 + 0.0111 * i & 0.0079 + 0.0042 * i \\ 0.0086 + 0.0100 * i & -0.0082 + 0.0040 * i & 0.9999 + 0.0036 * i \\ -0.4836 + 0.8750 * i & 0.0004 - 0.0198 * i & -0.0045 - 0.0126 * i \end{pmatrix}.$$

One verifies that

$$\prod \mathcal{V}_2 = 0.3874.$$

Example 5.10. Different industrial applications require different level of reliability of the communication channels. One may want to optimize the constellation at certain Block Error Rate (BER) or Signal Noise Ratio (SNR). It can also be shown theoretically that numerical methods together with the proposed structure works in the same way if one wants to optimize the diversity function at a certain SNR. This is essential the case because for a complex matrix A and unitary matrices U, V one has that

$$\delta_m(UAV) = \delta_m(A), \tag{5.2}$$

for $m = 1, 2, \dots, M$. With the constellation structures as above we are able to reduce the dimension of the parameter space and at the same time we have a considerable reduction in the number of targets to be checked. Intuitively algebraically designing codes for this purpose seems to be impossible.

The following graph shows the comparison of three constellations with different dimensions with 2 receiver antennas. The first one is a 2 dimensional constellation with 3 elements (R=0.7925) and optimal diversity product 0.8660 and optimal diversity sum 0.8660. The second constellation is a 3 dimensional constellation which has 5 elements (R=0.7740) with diversity product 0.7183 and diversity sum 0.7454. The third constellation is a 4 dimensional one consisting of 9 elements (R=0.7925) with diversity product 0.5904 and diversity sum 0.6403. Here based on the structure A^kB^k we used Simulated Annealing to optimize the diversity function at 6db to acquire the last two constellations.

One can see that around 5 db, the second constellation surpasses the first one and is getting better and better as the SNR becomes larger. This can be easily understood since the diversity function of the first constellation is approximately dominated by $1/\rho^4$ at high SNR, while the diversity function of the second constellation is dominated by $1/\rho^6$. The same explanation can be applied to the third constellation's performance. One can even foresee that higher dimensional constellations will perform even better and the BER curve will be sharper than the lower dimensional ones. It is believable that higher dimensional constellations will achieve much more diversity gain compared to lower dimensional ones.

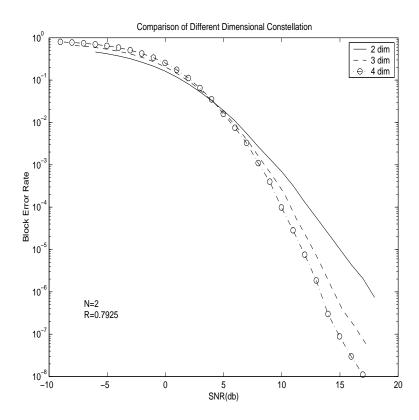


Figure 5: Performance of different dimensional constellations with the same rate

Surprisingly SA works very well when it is applied to an algebraic structure with symmetry. Like all the other numerical methods, one has to suffer the loss of performance due to the increasing complexity as the size and dimension go up and due to the limited computational resources. However without any doubts, the numerical approach is very flexible and can be used for any dimensional and any size constellation, producing very good diversity. So a lot of good-performing unitary constellations are found this way, which were never found by any algebraic method. At the end of this section we will show some 2 dimensional constellations we found using various methods based on the proposed structure. We skip, however, our numerical results on the higher dimensional unitary constellation design, since one can check them on the web site [10].

One very interesting fact is the numerical results for diversity sum from 3 dimensional structured constellation are even better than the corresponding upper bound for 2 dimensional constellations. Somehow it won't be too surprising if one notices that from U(2) to U(3), we have 5 more dimensions to manoeuvre.

In [13] packing problems on compact Lie groups are analyzed and the upper bound for the diversity sum and the diversity product are derived. In the following figure one can see the limiting behavior of 2 dimensional structured constellations compared to the upper bound. One can check [10] for the comparisons for other dimensions.

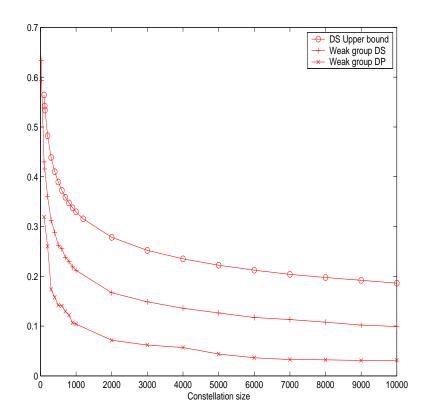


Figure 6: 2 dimensional weak group constellations and upper bound

5.4 Constellations with extremely large diversity

In this subsection we list the best 2-dimensional constellations we found with the techniques described in Sections 4 and 5. The tabulated constellations have some of the best diversity sums and diversity products published so far. All the constellations searched by simulated annealing (SA) were based on the A^kB^k structure. For the constellations with L elements and parameters x, y, z being multiples of $2\pi/L$, they are found by geometrical methods using the parameterization (4.1). For the constellations with L elements and parameters x, y, z being decimals, they are found by Brute Force with step size 0.1000 based on the same parameterization (4.1).

 ${\bf Table~4.~Diversity~product~of~2~dimensional~constellation~based~on~weak~group~structure:}$

Number of elements	Diversity Product	Codes and Comments
2	1	$x = \pi, y = \pi, z = 0$ (optimal)
3	$\sqrt{3}/2$	$x = 2\pi/3, y = 2\pi/3, z = 0$ (optimal)
4	0.7831	x = 0.6000, y = 6.0000, z = 4.4000
5	$\sqrt{5/8}$	$x = 2\pi/5, y = 8\pi/5, z = 4\pi/5 \text{ (optimal)}$
8	0.7071	x = 2.3562, y = 3.9270, z = 4.7124
9	0.6524	SA searched code
10	0.6124	$x = 2\pi/5, y = 8\pi/5, z = \pi/5$
16	$\sqrt[4]{2}/2$	$x = \pi/4, y = 5\pi/4, z = 13\pi/8$
17	0.5255	SA searched code
18	0.5207	SA searched code
19	0.5128	SA searched code
20	0.5011	x = 1.6500, y = 3.7500, z = 4.0500
24	0.5000	$x = \pi/12, y = 5\pi/12, z = \pi/2$
37	0.4461	$x = 2\pi/37, y = 6\pi/37, z = 12\pi/37$
39	0.3984	$x = 8\pi/39, y = 34\pi/39, z = 36\pi/39$
40	0.3931	$x = 3\pi/10, y = 11\pi/10, z = 3\pi/4$
55	0.3874	$x = 2\pi/55, y = 68\pi/55, z = 6\pi/11$
57	0.3764	$x = 2\pi/57, y = 40\pi/57, z = 48\pi/57$
75	0.3535	$x = 2\pi/75, y = 98\pi/75, z = 96\pi/75$
85	0.3497	$x = 26\pi/85, y = 94\pi/85, z = 18\pi/17$
91	0.3451	$x = 2\pi/91, y = 128\pi/91, z = 42\pi/91$
96	0.3192	$x = 7\pi/16, y = 29\pi/16, z = \pi/6$
105	0.3116	$x = 2\pi/105, y = 68\pi/105, z = 84\pi/105$
120	0.3090	$x = \pi/30, y = 11\pi/30, z = \pi/4$
135	0.2869	$x = 2\pi/135, y = 28\pi/135, z = 68\pi/135$
145	0.2841	$x = 2\pi/145, y = 64\pi/145, z = 76\pi/145$
165	0.2783	$x = 2\pi/33, y = 20\pi/33, z = 2\pi/5$
203	0.2603	$x = 2\pi/203, y = 290\pi/203, z = 70\pi/203$
225	0.2499	$x = 82\pi/225, y = 118\pi/225, z = 126\pi/225$
217	0.2511	$x = 2\pi/217, y = 250\pi/217, z = 168\pi/217$
225	0.2499	$x = 82\pi/225, y = 118\pi/225, z = 126\pi/225$
240	0.2239	$x = \pi/40, y = 9\pi/40, z = \pi/6$
273	0.2152	$x = 2\pi/273, y = 208\pi/273, z = 142\pi/273$
295	0.2237	$x = 14\pi/295, y = 104\pi/295, z = 22\pi/59$
297	0.1910	$x = 242\pi/297, y = 548\pi/297, z = 54\pi/297$
299	0.1858	$x = 8\pi/299, y = 220\pi/299, z = 18\pi/299$
300	0.1736	$x = \pi/150, y = 51\pi/150, z = 5\pi/6$

 $\textbf{Table 5.} \ \ \text{Diversity sum of 2 dimensional constellation based on weak group structure}$

number of elements	Diversity Sum	Codes and Comments
2	1	$x = \pi, y = \pi, z = 0$ (optimal)
3	$\sqrt{3}/2$	$x = 2\pi/3, y = 2\pi/3, z = 0$ (optimal)
5	$\sqrt{5/8}$	$x = 2\pi/5, y = 8\pi/5, z = 4\pi/5 \text{ (optimal)}$
9	3/4	$x = 10\pi/9, y = 4\pi/3, z = 4\pi/9 \text{ (optimal)}$
16	$\sqrt{2}/2$	$x = \pi/4, y = 5\pi/4, z = 13\pi/8 $ (optimal)
18	0.6614	$x = 4\pi/9, y = 2\pi/3, z = 7\pi/9$
19	0.6391	SA searched code
20	0.6338	SA searched code
21	0.6307	SA searched code
22	0.6154	SA searched code
24	0.6124	$x = \pi/6, y = \pi/4, z = 5\pi/12$
28	0.5996	$x = 3\pi/8, y = \pi/2, z = 2\pi/7$
30	0.5934	$x = 4\pi/15, y = \pi/3, z = 7\pi/15$
31	0.5739	SA searched code
32	0.5734	SA searched code
39	0.5726	$x = 14\pi/39, y = 40\pi/39, z = 18\pi/39$
40	0.5499	$x = 3\pi/20, y = 7\pi/20, z = 3\pi/10$
42	0.5371	$x = 4\pi/7, y = 13\pi/21, z = \pi/3$
45	0.5342	$x = 2\pi/9, y = 4\pi/9, z = 14\pi/15$
52	0.5332	$x = \pi/13, y = 2\pi/13, z = 9\pi/26$
57	0.5053	$x = 4\pi/57, y = 8\pi/57, z = 40\pi/57$
60	0.5000	$x = \pi/15, y = 4\pi/15, z = 3\pi/10$
64	0.4852	$x = 3\pi/16, y = 53\pi/32, z = 55\pi/32$
75	0.4850	$x = 32\pi/75, y = 14\pi/75, z = 2\pi/75$
76	0.4672	$x = 3\pi/19, y = 4\pi/19, z = 11\pi/38$
77	0.4595	$x = 52\pi/77, y = 82\pi/77, z = 60\pi/77$
85	0.4540	$x = 2\pi/17, y = 8\pi/17, z = 14\pi/85$
87	0.4460	$x = 52\pi/87, y = 98\pi/87, z = 82\pi/87$
95	0.4418	$x = 6\pi/19, y = 2\pi/95, z = 36\pi/95$
96	0.4390	$x = 39\pi/48, y = 5\pi/12, z = 11\pi/24$
99	0.4297	$x = 62\pi/99, y = 192\pi/99, z = 142\pi/99$
105	0.4295	$x = 2\pi/105, y = 16\pi/105, z = 28\pi/105$
106	0.4161	$x = 2\pi/53, y = 13\pi/53, z = 12\pi/53$
120	0.4156	$x = \pi/10, y = \pi/6, z = 5\pi/4$
123	0.4077	$x = 188\pi/123, y = 38\pi/123, z = 182\pi/123$

number of elements	Diversity Sum	Codes and Comments
130	0.4071	$x = 26\pi/65, y = 5\pi/13, z = 2\pi/13$
133	0.3971	$x = 2\pi/133, y = 212\pi/133, z = 206\pi/133$
138	0.3963	$x = 16\pi/69, y = 19\pi/69, z = 4\pi/69$
145	0.3949	$x = 138\pi/145, y = 22\pi/145, z = 40\pi/29$
148	0.3840	$x = 5\pi/74, y = 13\pi/37, z = 2\pi/37$
150	0.3758	$x = \pi/15, y = 8\pi/75, z = 19\pi/75$
155	0.3828	$x = 2\pi/5, y = 26\pi/31, z = 58\pi/31$
156	0.3824	$x = 5\pi/39, y = 8\pi/39, z = 15\pi/78$
158	0.3823	$x = 58\pi/79, y = 81\pi/79, z = 64\pi/79$
159	0.3814	$x = 8\pi/159, y = 64\pi/159, z = 30\pi/159$
160	0.3802	$x = 69\pi/80, y = 59\pi/80, z = 37\pi/20$
162	0.3770	$x = 53\pi/21, y = 10\pi/9, z = 19\pi/81$
165	0.3760	$x = 24\pi/165, y = 26\pi/165, z = 34\pi/165$
166	0.3699	$x = 14\pi/83, y = 21\pi/83, z = 10\pi/83$
169	0.3696	$x = 56\pi/169, y = 76\pi/169, z = 284\pi/169$
171	0.3678	$x = 32\pi/171, y = 294\pi/171, z = 6\pi/171$
178	0.3664	$x = 145\pi/89, y = 26\pi/89, z = 10\pi/89$
180	0.3636	$x = \pi/9, y = 97\pi/90, z = 127\pi/90$
193	0.3598	$x = 90\pi/193, y = 98\pi/193, z = 26\pi/193$
204	0.3566	$x = 13\pi/51, y = 4\pi/51, z = 5\pi/34$
208	0.3501	$x = \pi/13, y = 8\pi/13, z = 65\pi/104$
214	0.3476	$x = 98\pi/107, y = 67\pi/107, z = 59\pi/107$
220	0.3459	$x = 19\pi/11, y = 163\pi/110, z = 121\pi/110$
222	0.3438	$x = 19\pi/111, y = 22\pi/111, z = 15\pi/111$
225	0.3420	$x = 2\pi/225, y = 52\pi/225, z = 414\pi/225$
234	0.3410	$x = 4\pi/117, y = 24\pi/117, z = 43\pi/117$
240	0.3371	$x = 71\pi/120, y = 11\pi/10, z = 187\pi/120$
244	0.3335	$x = 39\pi/122, y = 14\pi/61, z = 20\pi/61$
245	0.3305	$x = 16\pi/245, y = 186\pi/245, z = 46\pi/245$
248	0.3291	$x = 103\pi/124, y = 39\pi/31, z = 179\pi/124$
259	0.3288	$x = 30\pi/259, y = 44\pi/259, z = 42\pi/259$
262	0.3274	$x = 142\pi/131, y = 215\pi/131, z = 87\pi/131$
264	0.3247	$x = 79\pi/66, y = 129\pi/66, z = 215\pi/132$
276	0.3237	$x = 23\pi/138, y = 15\pi/69, z = 6\pi/69$
287	0.3188	$x = 6\pi/287, y = 76\pi/287, z = 28\pi/287$
292	0.3164	$x = 65\pi/146, y = 14\pi/73, z = 82\pi/73$
295	0.3147	$x = \pi/5, y = 50\pi/59, z = 22\pi/59$
300	0.3126	$x = \pi/75, y = 17\pi/150, z = 9\pi/25$

5.5 General Form Constellation Numerical Design

The connection between the complex Stiefel manifold and U(M) (see the beginning of this section) makes clear that the techniques used above for square unitary constellations can be applied to design general form unitary constellations too. For simplicity we describe the idea with assumption T = 2M and consider the following structure:

$$\{A^k B | A \in U(T), B = \begin{pmatrix} I_M \\ 0 \end{pmatrix}, k = 0, 1, \dots, L - 1\}.$$

One can check at most 2L-1 distance calculations are needed to derive the diversity product (sum or function) with this algebraic structure.

Table 6. The following tables show the constellations (M=2) found using SA. More results can be found in [10].

size	3	4	5	6	7	8	9
diversity sum	0.8654	0.7901	0.7889	0.7652	0.7514	0.7422	0.7369
diversity product	0.8582	0.7424	0.7330	0.6450	0.6361	0.6216	0.5822

6 Fast Decoding of the Structured Constellation

The complexity of ML decoding for unitary space time constellations increases exponentially with the number of antennas or the transmission rate. This will preclude its practical use for high transmission rates or for large number of antennas. Basically our structured constellations can convert the ML decoding to lattice decoding naturally, consequently they admit fast decoding algorithms.

The principle of sphere decoding [8] is as follows: instead of doing an exhaustive search over all the lattice points, one can limit its search area to a sphere with given radius \sqrt{C} centered at received point. One can check the complexity of this approach in [8] and in [16].

We will use the A^kB^l structure to describe how one can apply sphere decoding algorithm for the demodulation based on our constellations. Suppose A has Schur decomposition $A = U \operatorname{diag}(e^{i\alpha_1}, e^{i\alpha_2}, \cdots, e^{i\alpha_M})U^*$, similarly assume $B = B \operatorname{diag}(e^{i\beta_1}, e^{i\beta_2}, \cdots, e^{i\beta_M})B^*$. Consider unitary differential modulation [18] and denote with X_{τ} the received signal at time block τ . The ML demodulation algorithm involves the following minimization problem:

$$(\hat{k}, \hat{l}) = \arg\min_{k,l} ||X_{\tau} - A^k B^l X_{\tau-1}||_F.$$

Algebraically one can check that

$$||X_{\tau} - A^{k}B^{l}X_{\tau-1}||_{F} = ||A^{-k}X_{\tau} - B^{l}X_{\tau-1}||_{F}$$

$$= ||U\operatorname{diag}(e^{-ik\alpha_{1}}, e^{-ik\alpha_{2}}, \cdots, e^{-ik\alpha_{M}})U^{*}X_{\tau} - V\operatorname{diag}(e^{-il\beta_{1}}, e^{-il\beta_{2}}, \cdots, e^{-il\beta_{M}})V^{*}X_{\tau-1}||_{F}$$

So every entry of $X_{\tau} - A^k B^l X_{\tau-1}$ is a linear combination of trigonometric functions cos or sin in the variables k, l, which can be viewed as lattice points. As demostrated in [20] and [16], the whole demodulation task has been converted to least-squares problem. Consequently

our structured constellation will admit sphere decoding algorithm. In [20] a detailed study of the sphere decoding algorithm applied to constellations from Sp(2) was undertaken.

The complexity (either upper bound or average complexity) of sphere decoding will depend on the dimension of the lattice. This will make the weak group structure A^kB^k more remarkable, because in this case the algorithm requires considering finding the closest point in a one dimensional lattice, which is very simple.

In [5] a very interesting fast demodulation approach is proposed for diagonal space time constellations. The authors use numerical approximation and LLL basis reduction technique to reduce the decoding complexity. Note that a constellation with the weak group structure A^k essentially is a diagonal constellation (straightforward Schur decomposition will show this), therefore the same technique can be applied to this structure. Most importantly some other algebraic structure can employ the techniques too. For instance, consider the $A^kB^lC^m$ structure. If we let l go over a large interval and let k, m stay within a small interval, the structure will become "almost" diagonal. For efficient decoding, one only has to do exhaustive search for k, m and apply the techniques for diagonal constellations to decode l. Although the decoding complexity will increase a little, our experiments show the performance will output the diagonal one remarkably. Exactly the same "almost" diagonal idea can be applied to other proposed structures.

7 Conclusions and Future Work

In this paper, we study the limiting behavior of the diversity function by either letting the SNR go to infinity or to zero. Respectively the diversity product and the diversity sum for unitary constellations are studied from the analysis of the limiting behavior. We propose algebraic structures, which are suitable for constructing unitary space time constellation and feature fast decoding algorithms. Based on the presented structure we construct unitary constellations using geometrical symmetry and numerical methods. For 2 dimension most of our codes are better or equal to the currently existing ones. For higher dimensions many codes with excellent diversity are found, which were never found before. Combined with the proposed algebraic structure the numerical methods can also be employed to optimize the diversity function at a certain SNR. Future work may involve analyzing the geometric aspects (such as geodesics, gradients and Hessians of the functions, etc) on U(M) or the complex Stiefel manifold. Using the optimization techniques on Riemmannian manifold to optimize the distance spectrum of a unitary constellation to further search good-performing constellations is under close investigation too.

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